

**LANDSCAPE ARCHITECTURE TECHNOLOGY  
A.A.S. Degree**

**OFFICIAL CURRICULUM SCHEDULE**

Date Revised: June 2006

Replaces curriculum schedule dated: July 2004

**CURRICULUM BY SEMESTER**

<u>Course Number</u>	<u>Course Title</u>	<u>Class</u>	<u>Lab</u>	<u>Hours Per Week</u>		<u>Credits</u>
				<u>Work</u>	<u>Clinic/</u>	
<b>FIRST SEMESTER</b>						
LAR 111	Introduction to Landscape Technology	1	6	0		3
LAR 230	Principles of Horticulture I	3	3	0		4
LAR 250	Survey of Landscape Architecture	3	0	0		3
ARC 114	Architectural CAD	1	3	0		2
ARC 114A	Architectural CAD Lab	0	3	0		1
<b>SECOND SEMESTER</b>						
LAR 112	Landscape Materials and Methods	3	2	0		4
LAR 113	Residential Landscape Design	1	6	0		3
LAR 231	Principles of Horticulture II	2	3	0		3
MAT 121	Algebra/Trigonometry I	2	2	0		3
ENG 111	Expository Writing	3	0	0		3
<b>FIRST SUMMER TERM</b>						
COE 113*	Co-op Work Experience I	0	0	30		3
<b>THIRD SEMESTER</b>						
ENV 110	Environmental Science	3	0	0		3
ARC 240	Site Planning	2	2	0		3
CIV 125	Civil/Surveying CAD	1	6	0		3
	Major Elective	-	-	-		3
	Social/Behavioral Science Elective	-	-	-		3
<b>FOURTH SEMESTER</b>						
ENG 114	Professional Research and Reporting	3	0	0		3
LAR 211	Landscape Construction and Design	1	6	0		3
	Major Elective	-	-	-		3
	Humanities/Fine Arts Elective	-	-	-		3

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Program of Study Approval Date: 2006\*01

Two Prior Revisions: July 2004; July 2003

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SECOND SUMMER TERM						
LAR 223	Landscape Design Project	2	6	0		4
	Major Elective	-	-	-		3
Major Electives:						
ARC 220	Advanced Architectural CAD	1	3	0		2
ARC 221	Architectural 3-D CAD	1	4	0		3
ARC 241	Contract Administration	1	2	0		2
ARC 264	Digital Architecture	1	3	0		2
CIV 230	Construction Estimating	2	3	0		3
ENV 220	Applied Ecology	3	2	0		4
LAR 193	Special Topics in Landscape Architecture	-	-	-		3
LAR 241	Advanced Site Planning	2	2	0		3
LAR 242	Planning and Environment	2	2	0		3
SRV 110	Surveying I	2	6	0		4
HUMANITIES/FINE ARTS ELECTIVES (choose at least 3 credits from the following):						
HUM 110	Technology and Society	3	0	0		3
HUM 115	Critical Thinking	3	0	0		3
HUM 160	Introduction to Film	2	2	0		3

**NOTES:**

\*Cooperative education or an equivalent is required for graduation. Students must have completed a minimum of 14 credit-hours in the core courses, obtain approval from the dean, and must pre-register with the Co-Op Office. One credit-hour of COE equates to 160 hours of work experience.

**GRADUATION REQUIREMENT:****ACADEMIC****63 SEMESTER CREDIT HOURS****COOPERATIVE WORK EXPERIENCE****3 SEMESTER CREDIT HOURS****TOTAL GRADUATION REQUIREMENT****66 SEMESTER CREDIT HOURS**


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 Department Head, Architectural Technology

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 Dean, Engineering Technology Division